Lizbeth Guerrero Reyes

UX & Product Designer

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Experience

Product Designer
CDON Group (previously Fyndiq AB)

Stockholm, Sweden

Aug 2021 - current

Currently working on improving the accessibility of our websites. Additionally, I am responsible for end-to-end UX solutions, which includes:

- Developing and maintaining components in Figma for our design system to keep our brands consistent
- Facilitating workshops to align the product and commercial departments in content creation
- Collaborating closely with developers and product managers to implement new features
- Gathering insights through Hotjar, GA4, and user testing to create hypotheses for further A/B testing
- Maintaining and updating the content management system

Freelancer: Research Project Support Mälardalens University

Västerås, Sweden Dec 2020 – Mar 2021

I created user journeys for the company EEPAB and the university research team. Then, I designed a digital solution consisting of wireframes and prototypes. My focus was on the design and interaction of a digital platform and how it could be experienced from different stakeholders' perspectives. In addition, I made a video to explain how the main stakeholders would interact with the platform.

Design Supervisor

Tecnología en Promocionales

Mexico City, Mexico Mar 2016 - Dec 2016

I coordinated delivery dates with the supplier and the sales department to ensure timely delivery and customer satisfaction. My main responsibilities were:

- Communicating and planning delivery dates with the sales department
- Setting goals and strategies for the company
- Following production orders and ensuring that the final samples met the desired quality standards

3D Designer

Tecnología en Promocionales

Mexico City, Mexico Jun 2015 - Mar 2016

3D Modelling and rendering (Rhinoceros + KeyShot) promotional products, such as USBs, powerbanks, magnets, and keychains. Development of production files used to make the final product (Rhinoceros + Illustrator).

Education

Mälardalens Universitet

M.Sc in Innovation & Design 2018-2020

Instituto Tecnológico y de Estudios Superiores de Monterrey

B.A in Industrial Design 2010-2014

Skills

Digital Tools

- Figma HTML/CSS
- Adobe Suite GA4
- Miro Jira
- HotjarPanelista
- UseberryA/B Testing

UX Skills

- Design Systems
- Accessibility WCAG/ADA
- User flows & journeys
- Workshop facilitation
- User research: Qualitative & Quantitative
- Hi-fi / Lo-fi prototyping
- Data analysis
- Wireframing
- UX-writing
- Visual design
- Storytelling

Languages

English

Native / Bilingual Proficiency

Spanish

Native / Bilingual Proficiency

Swedish

Full Professional Working Proficiency

German

Basic Proficiency